radio aporee ::: miniatures for mobiles

(- working title -)

this project doesn't want to add subtitles to your reality. it's intention is to intensify and enrich the experience and perception of the world around you, while listening to it. you may think of it as a form of radio which literally surrounds you, and which may, if you like, dissolve the borders between listening and performing.

notes about backgrounds, concepts and techniques

in near future, it will be impossible to escape the omnipresence of mobile computing. think of it as spaces or layers of reality, created by the superposition and intersection of physical space with media and information, right at your current location. this may improve our life, or fragment it even more, into infinite pieces. but it will quickly evolve into a social practice. for companies and consumers, this probably translates to improved shopping. for us, it raises questions about creative strategies, ideas and alternatives against the functions and fictions of solely market-driven forces.

the *miniatures for mobiles* utilize most recent mobile computing techniques in order to turn your sophisticated smart phone into a receiver for a *different radio*. so, what to hear?

the radio aporee ::: soundmap is a growing global archive of geo-tagged recordings, reflecting the complexity of our sonic environments, as well as the different perception and artistic perspectives of its many contributors, in relation to sound, space and places.
the *miniatures* are connected to the soundmap, but focus on small areas, neighborhoods, the next street corner, and extend the acoustic spectrum with voices, spoken words, language: poetry, essay, fiction, documentation - narration, in a wide sense, enters the soundscape and transforms your daily routes into a radio experience.

there will be different possibilities to listen to this kind of *spatial radio plays*, but the most immersive and intriguing way is to approach and enter these areas while you're tuned to radio aporee on your mobile fon. the sounds continuously change and fade along your path, depending on position, speed and directions, and naturally mix with the actual sounds reaching your ear while walking. if you want, your movement in space and time leaves traces, not to track you down, but to create unique soundtracks which inscribe into the city space and can be heard by others now and in future.

request for participation

radio aporee takes care about the tools for creation. as of this writing (3/2011), the platform and mobile phone app for android (i-phone coming...) are available and already in use by some artists and groups.

we are aware that many people interested in participating to this project, don't have suitable "smart" phones. but don't worry, they'll be cheap soon, and we're not in a hurry. more important than tech-toys are ideas, interest in sites and their sounds, and a sense of place. if you are interested in exploring the possibilities of new forms of radio and listening practices, get in contact:

  ::: maps   http://aporee.org/maps/
  ::: stream http://radio.aporee.org
  ::: udo noll <radio@aporee.org>